

Phillip Allbritten

Game Design

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PROFESSIONAL SUMMARY

Hardworking and passionate job seeker with strong organizational skills eager to secure entry-level Game Design/Development position. Ready to help team achieve Company goals.

EXPERIENCE

Game Developer / Online Community Manager

February 2018 - March 2024

Strike Package Studios- Remote

- Entrusted with role in creating over 40 ideas for implementation to retain/grow player base
- Spearheaded community's administrative and moderation team of 14, whilst assisting with developers to design an mmo roleplay experience
- Developed and implemented 6 game levels, with in-level mechanics
- Created over 100 3D models, Textures, animations & other miscellaneous assets
- Balanced and adjusted gameplay experience across 8 major updates

Level Design / Online Community Manager

August 2014 - April 2021

Avanic Servers- Remote

- Developed 13 maps for multiple game modes within Source SDK
- Updated and Optimized, porting over 35 maps from previous game iteration to new
- Hosted over 50+ community interaction events within the Avanic Community managing over 100 people at a time

Youtube Community Manager

September 2016 - July 2019

Dinosower- Dallas, TX

- Mediated over 20 inter-community disputes, resolving conflicts and fostering collaboration among 500+ users while enforcing guidelines to maintain balanced interactions
- Hosted over 50+ community interaction events within the Dinosower Community managing over 30 people at a time

SKILLS

- | | | |
|------------------------------|-----------------------------|-------------------------------|
| • Video Game Production | • Game Development | • Game Design |
| • UE5 Blueprint | • Source SDK | • Familiar with C++ |
| • Game Prototypes | • Glitch and Bug Resolution | • Troubleshooting and Testing |
| • Project Documentation | • Problem-Solving | • Effective Communication |
| • Teamwork and Collaboration | • Interpersonal Skills | |

EDUCATION

Bachelor of Science in Game Design (B.S.)

February 2025

Full Sail University, Winter Park FL

Professional Development: LinkedIn Learning

Professional Development: Atlassian Training

Magna cum Laude

3.8 GPA

Certification In Paint and Body Work

December 2020

University Technical Institute, Houston TX

ASE Certification in Paint and Body